Basic rules of shoot

A bow must <u>not</u> be drawn or aimed any higher than needed to reach the intended target. (Do not sky draw)

When shooting, the shooter must touch the marker with a portion of his/her body.

A pass through or bounce back may be scored if witnessed and agreed upon by the group majority.

An arrow released or dropped accidentally will be scored a zero (0) unless the archer is able to retrieve it while touching the stake and re-shoot it within that archer's two (2) minute period.

If more than one scoring area is visible on a target either scoring area can be used, providing that the shooter nominates which score zone they will shoot prior to taking aim at the target.

Target cards and hand held binoculars are allowed but may not be used to calculate yardage.

No discussion of yardage is to take place until all archers have shot that target.

Rangefinders or other devices that may be used to calculate yardage to the target are **prohibited**. Score Zones

- 10 -The larger Circle inside the vital area (if more than one). Arrow must at least touch circle line.
- 8 Vital area (surrounding heart & lungs). Arrow must at least touch vital area line.
- 5 Remainder of animal touching body colour excluding horns unless touching body colour.

When searching for lost arrows behind targets at least one archer from the group must remain in front of the target to alert other archers of the holdup. Arrows not found within 2 minutes must be left to retrieve after the days shooting has ceased. Be aware that searching beyond 10m behind shot target may put you inside the danger zone of another target.

Shooting Classes & Maximum Marker Distances

Orange stake = Male Bowhunter Open (MBO)	50 yards (45.72 m)
Green stake = FBO, YMO 15-17	45 yards (41.15 m)
Yellow stake = Barebow, YFO 15-17	35 yards (32 m)
White stake = Traditional, Trad 15-17 , JO 13-14	30 yards (27.43 m)
Red stake = CUB 8-12 Trad 13-14	20 yards (18.35m
Cub Junior= (CUBJ) Under 8 Years , Trad 8-12	15 yards (16.4m)

